Class Projects - Figma Essentials

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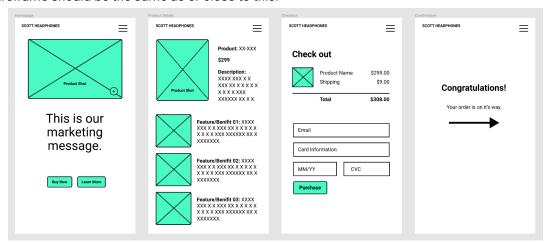
Signup for Figma Here

Class project 01 - Create your own brief

- Visit: www.randomprojectgenerator.com
- Enter your name & location and hit the 'generate my project' button.
- Save your brief onto your computer/phone. We'll reference this later.
- Deliverables:
 - Upload your brief to the Assignments/Projects/Comments section of this website.

Class project 02 - Wireframe

- Using the skills we've learnt so far, create your own wireframe.
- Your wireframe should be the same as or close to this:



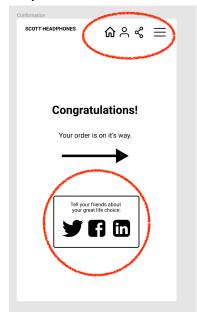
- Larger image available in the exercise files: Wireframe Example.png.
- Requirements:

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- 4 pages as per the task flow:
 - Homepage/Marketing Page
 - Product Details
 - Checkout
 - Confirmation
- Choose your own color & font.
- Deliverables:
 - Take a screenshot & upload your wireframe to the Assignments/Projects/Comments section of this website.

Class project 03 - Icons

- 1: Top Nav Icons
 - Ensure you have the 3 top navigation icons added (Home, User, Share)
- 2: Social media icons
 - Using a free icon website and/or icon plugin, find existing social media icons.
 - o Add some text that explains the social icons & their purpose.
 - Choose appropriate icons for your persona/industry.
 - Add them to the confirmation page.
 - Take a screenshot of your confirmation page & upload to the Assignments/Projects/Comments section of this website.
- Deliverables:
 - Take a screenshot of your Confirmation Page & upload it to the Assignments/Projects/Comments section of this website.
 - Example only:



Class project 04 - Testing on your phone

- Download Figma Mirror from either the Google Play or App Store.
 - Note: If the app doesn't work, go to this URL on your phone directly: www.figma.com/mirror
- Login with your Figma account.
- Test the design on your phone.
- Make any adjustments to your design to ensure you have clickable buttons and readable fonts.
- Deliverables:
 - Take a photo of your phone showing your wireframe and upload to the Assignments/Projects/Comments section of this website.

Note: If it's not possible to photograph your phone, take a screenshot from your phone.

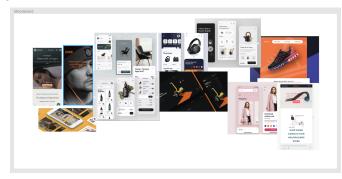
Class project 05 - My first animation

- Create some kind of animation on the confirmation page to indicate a successful purchase.
- If animation is new and tricky for you, just recreate the arrow animation.
- If you're feeling brave, see if you can mix it up a bit.
 - o Still something simple.
 - From the top?
 - o Arrow? Ball? Square? Tick?
- Deliverables:
 - Take a screenshot of your multiple Confirmation Pages & upload it to the Assignments/Projects/Comments section of this website.



Class Project 06 - Moodboard

- Create a moodboard for your company.
- Add it to a page called 'Moodboard'
 - This can be a simple screenshot dump or something a little fancier like the Figma Community example.
- Deliverables:
 - Take a screenshot of your moodboard & upload it to the Assignments/Projects/Comments section of this website.
 - Example:

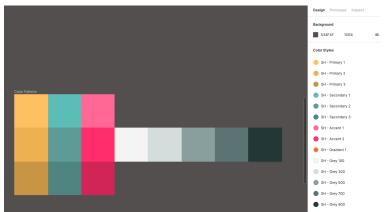


Class Project 07 - Colors & Columns

- Boring Columns:
 - o Create your Mobile & Desktop Hi Fidelity pages in Figma.



- Add the 4 frames from our task flow.
 - Homepage
 - Product Details
 - Check Out
 - Confirmation.
- o Add columns to mobile & desktop.
- Exciting Colors:
 - Choose a draft color palette (primary, secondary, accent & greys).
 - Choose your own colors here. You can pull these from your moodboard or color inspiration websites.
 - Create a grid of colors like the example below.
 - Create Color Styles for each of the color swatches.
- Deliverables:
 - Take a screenshot of your colors & style names & upload it to the Assignments/Projects/Comments section of this website.
 - Don't worry about the columns, I'll trust you've got them ;)
 - Example:

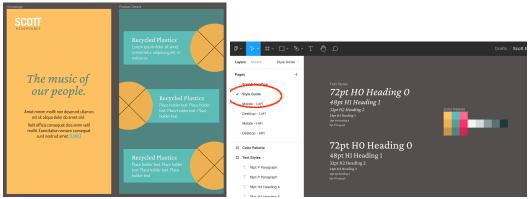


Class Project 08 - Text

- Create your logo.
 - This doesn't have to be fancy, unless you want it to be.
- Homepage:
 - o Add your marketing message.
 - Add your placeholder body copy.
- Create your text styles.
- Move your text styles & color palette to a new Style Guide Page
- Research and create 3-4 feature UI cards.
 - Examples are in the exercise files: UI Card Examples.
- Deliverables:

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 Take a screenshot of your <u>Style Guide page</u> & your <u>first 2 pages</u> of your mobile design & upload it to the Assignments/Projects/Comments section of this website.



- o Share on social media as well:
 - Instagram: @bringyourownlaptop
 - Twitter: @danlovesadobe
 - Facebook group <u>here</u>
 - LinkedIn group here

Class Project 09 - Making stuff

- Make Buttons with Text
 - With or without squircle edges.
- Create 3 icons from the list below.
 - If you're up for the challenge, I'd like you to see if you can create 5 or maybe even all of them!
 - Burger menu icon
 - Account icon
 - Share icon
 - Search icon
 - Home icon
 - Chat icon

- Edit icon
- Settings
- Like icon
- Map icon
- Phone icon
- Shopping cart icon
- Note:
 - It can be good to start with a 48x48 square to use as a guide.
- Test the size of buttons, text & stroke width on your phone using the Figma app.
- Deliverables:
 - Take a screenshot of the icons you've created.
 - o Take a screenshot of your homepage.
 - Upload it to the Assignments/Projects/Comments section of this website.
 - Share on social media as well:
 - Instagram: <u>@bringyourownlaptop</u>
 - Twitter: @danlovesadobe
 - Facebook group <u>here</u>
 - LinkedIn group <u>here</u>

Class Project 10 - Images

- Add images to your mobile hi fi design.
- Experiment with using any free image plugin.
- Remember to keep your brief & persona in mind when making image choices.
- Deliverables:
 - o Take a screenshot of your design showing where you're up to in the course.
 - Upload it to the Assignments/Projects/Comments section of this website.
 - Share on social media as well:
 - Instagram: obringyourownlaptop
 - Twitter: <u>@danlovesadobe</u>
 - Facebook group here
 - LinkedIn group <u>here</u>

Class Project 11 - Buttons

- Make 3 buttons
 - Expanding Buttons
 - BUY NOW
 - LEARN MORE
 - Stretchy button
 - PURCHASE
- Deliverables:
 - Take a screenshot of your buttons showing where you're up to in the course.

Upload it to the Assignments/Projects/Comments section of this website.

Class Project 12 - Responsive Design

- Mobile Menu List
 - Create a responsive text list Home, Features, Cart, Account.
- Feature Cards
 - Create responsive feature cards for your <u>desktop</u> view that adjust to different sizes.
 - Your design can be different to mine.
- Review Cards
 - Create responsive review cards
 - Bonus:
 - If you can get the text box to resize horizontally with the outside review frame.
- Deliverables:
 - Take a screenshot of all three.
 - Upload it to the Assignments/Projects/Comments section of this website.
 - o Share on social media as well:
 - Instagram: obringyourownlaptop
 - Twitter: <u>@danlovesadobe</u>
 - Facebook group here
 - LinkedIn group <u>here</u>

Class Project 13 - Effects

- Go through your design & add at least one of each of the effects.
 - Drop shadow
 - o Inner shadow
 - Layer Blur
 - Background Blur
- Do at least one Neumorphic UI design.
- Deliverables:
 - Take a screenshot showing all the effects.
 - Upload it to the Assignments/Projects/Comments section of this website.
 - Share on social media as well:
 - Instagram: <u>@bringyourownlaptop</u>
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 - Facebook group <u>here</u>
 - LinkedIn group <u>here</u>

Class Project 14 - Components

• Create a new page called 'Components'.

- Create 2 logo components, one for dark and one for light interfaces.
 - Use the forward slash / naming convention to group them in the assets panel.
- Deliverables:
 - Take a screenshot showing the assets folder & the 2 components.
 - o Upload it to the Assignments/Projects/Comments section of this website.
 - Example:
- ▼ Components / Logo





Class Project 15 - Variants

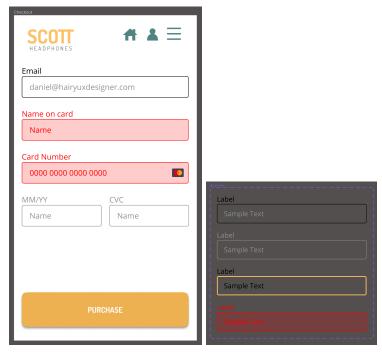
- Create 3 Variants:
 - Star with 3 variants.
 - o Checkbox with toggle switch.
 - Button with multi dimensional variants (e.g. color & size)
- Deliverables:
 - o Take a screenshot showing the assets folder & the 2 components.
 - Upload it to the Assignments/Projects/Comments section of this website.
 - Example:



Class Project 16 - Form

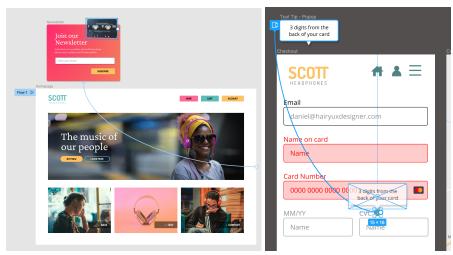
- Create a form on your checkout page using a component variant.
- Deliverables:
 - Take 2 screenshots. One showing the finished form and the other showing the component set.
 - Upload it to the Assignments/Projects/Comments section of this website.
 - Share on social media as well:
 - Instagram: @bringyourownlaptop

- Twitter: @danlovesadobe
- Facebook group here
- LinkedIn group here
- Example:



Class Project 17 - Prototyping

- Create these three prototypes for your project:
 - Newsletter signup modal.
 - Tooltip for CVV.
 - Mobile navigation slider.
- Deliverables:
 - Take screenshots of each element so we can see the prototype lines.
 - Upload it to the Assignments/Projects/Comments section of this website.
 - Share on social media as well:
 - Instagram: <u>@bringyourownlaptop</u>
 - Twitter: <u>@danlovesadobe</u>
 - Facebook group <u>here</u>
 - LinkedIn group <u>here</u>
- Example:



HOMEDIANES
HOME
FEATURES
CART
The music of our people.

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LEARN MORE

BUYNOW

Class Project 18 - My Second Animation

- Create your own unique confirmation animation.
- Minimum of 3 animated frames.
- Draw your own icon version of your product.
- Experiment with your own custom easing.
- Deliverables:
 - Take a screenshot of your multiple Confirmation Page Animation & upload it to the Assignments/Projects/Comments section of this website.
 - Note: If you know how to record your screen, please upload a video of your animation or a link to your vimeo/youtube video.
 - Share on social media as well:

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- Twitter: <u>@danlovesadobe</u>
- Facebook group <u>here</u>
- LinkedIn group here

Class Project 19 - Page transition

- Create your own unique page transition. This can be between any 2 page, existing or new pages.
- Deliverables:
 - Take a screenshot of your transition pages & upload it to the Assignments/Projects/Comments section of this website.
 - Note: If you know how to record your screen, please upload a video of your animation or a link to your vimeo/youtube video.
 - o Share on social media as well:
 - Instagram: @bringyourownlaptop
 - Twitter: <u>@danlovesadobe</u>
 - Facebook group here
 - LinkedIn group <u>here</u>

Class Project 20 - Micro interaction

- Create 2 micro interactions.
 - The burger menu into a cross.
 - Your own custom interaction.
- Deliverables:
 - Take a screenshot of your component set & upload it to the Assignments/Projects/Comments section of this website.
 - Note: If you know how to record your screen, please upload a video of your animation or a link to your vimeo/youtube video.
 - Share on social media as well:
 - Instagram: <u>@bringyourownlaptop</u>
 - Twitter: @danlovesadobe
 - Facebook group here
 - LinkedIn group here

Class Project 21 - Finish your design

- Finish your mobile and desktop.
- Fill out the interface with any missing information or pages.
- Deliverables:
 - Take a screenshot of your mobile & desktop frames. Upload it to the Assignments/Projects/Comments section of this website.
 - Share on social media as well:
 - Instagram: <u>@bringyourownlaptop</u>
 - Twitter: <u>@danlovesadobe</u>
 - Facebook group here
 - LinkedIn group here
- Optional
 - For bonus karma points, turn your project into something ready for your portfolio.
 Including your brief, persona, wireframes, finished designs. Include any assumptions you had before testing and what you learnt after testing. Include amends you made to the UI and final conclusions. Make sure to describe this project as a case study.